



VIDEO GAME DESIGN

Grades: 4th-12th

STUDENTS

TIME

Groups of up to 25

2, 5, or 10+ hours per week

Subjects

- Programming
- 3D Modeling
- 2D Design
- Animation
- · Project Management
- VR Capable

Settings

- Classroom
- Afterschool
- Camps
- Remote School



"This is creating what employers want. These are skills that maybe we haven't recognized or maybe they weren't as needed before as they are today.. It's through programs like these that create the future's workforce."

Amy Hennig

HBSD Middle School Teacher



DESCRIPTION

Students in Game Design programs are exposed to a variety of topics that they will need to use to create a complete game, including 3D modeling, animation, and programming. VR capable. Every program can be customized to your district's learning objectives.

Curriculum, IT Support, Software, and Instructors included.

TECH REQUIREMENTS

One device per student recommended. BlocksmithXR Builder software is compatible with Windows, macOS and Chrome OS devices