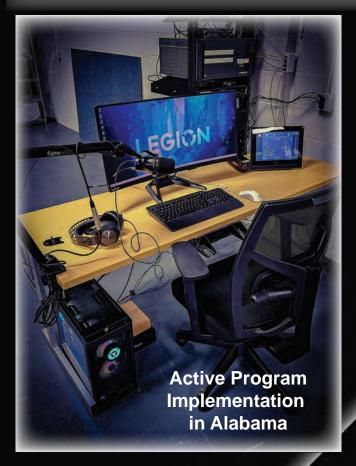# ESPORTS Program Solutions

Esports Labs Solution

**Thrive Christian Academy
Tucker,GA**

Discover a new era of learning with the PowerUpEDU Esports Program. Our cutting-edge lab seamlessly merges education and competition, featuring high-performance computers and immersive spaces. It's not just a classroom; it's a dynamic space designed for academic excellence and gaming prowess. Easily transitioning between collaborative coursework and thrilling esports competitions, our program prepares students for success in both studies and the competitive digital landscape. Elevate your learning experience and unlock your potential with PowerUpEDU's Esports Lab Solution.

Esports Arenas & Shoutcasting

Active Program Implementation in Alabama

Experience the pinnacle of esports with PowerUpEDU's Arena Solutions. Our all-in-one package includes cutting edge AV infrastructure, Extron technology, displays for arena spaces, and shoutcasting equipment. We offer seamless installation, comprehensive training, and ongoing maintenance for a hassle-free experience. Elevate your esports arena with PowerUpEDU, where excellence meets innovation.

esports@powerupedu.com

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Game Design Programs

Unlock the world of game design with PowerUpEDU's program, offering an ISTE and State-aligned curriculum for up to 25 students per class. With a remote instructor, IT support, and compatibility with Chrome books and windows operating systems, our program provides a seamless learning experience. Dive into project-based learning using BlockSmith EDU licenses, with cloud storage in a safe and secure school hub. Our remote student-friendly approach and VR capabilities ensure a cutting-edge and accessible game design education. Elevate your students' creativity with PowerUpEDU's comprehensive Game Design Program.

Virtual Esports Coaching

Maximize your esports team's potential with PowerUpEDU's Coaching Solution. Designed for success, our program supports up to 25 students per class with a remote coach and dedicated IT support. Tailor strategies with individual player insights, team tactics, and custom drills. Track player performance seamlessly and foster holistic growth with our built-in personal development program. Elevate your esports journey with PowerUpEDU's comprehensive coaching solution, complete with program marketing materials and a detailed guide.

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Program Funding Opportunities

ESSER- Elementary and Secondary School Emergency Relief

EANS- Emergency Assistance for Non-Public Schools

Esports Spaces, Technology, and Furniture Grants:

1. **NEA Foundation Student Achievement Grants:**
   - Supports projects that engage students in critical thinking and problem-solving, including those related to esports education spaces.
   - [Website](https://www.neafoundation.org/for-educators/student-achievement-grants/)

2. **Verizon Innovative Learning Schools Grant:**
   - Focuses on providing technology, including esports-related equipment, to underserved schools.
   - [Website](https://www.verizon.com/about/responsibility/innovative-learning)

3. **Digital Wish Grants:**
   - Offers grants for technology and esports-related resources in K-12 classrooms.
   - [Website](https://www.digitalwish.com/dw/digitalwish/grants)

4. **Dell Technologies Youth Learning Grants:**
   - Supports innovative educational programs and technology access in schools, potentially applicable to esports initiatives.
   - [Website](https://www.delltechnologies.com/en-us/social-impact/youth-learning-grant.htm)

5. **The Leonore Annenberg School Fund for Children:**
   - Provides grants for educational projects, including technology and infrastructure improvements.
   - [Website](http://www.leonoreannenbergscholarships.org/school_fund.html)

6. **Community Foundation Grants (Local):**
   - Many community foundations offer grants for education and community development, including esports initiatives.
   - Search for local community foundations in your area.
7. **State Farm Neighborhood Assist Grant:**
   - Supports community-based projects, which could include creating or enhancing esports spaces.
   - [Website](https://www.neighborhoodassist.com/)

8. **Steelcase Education Active Learning Center Grant:**
   - Focuses on transforming classrooms, potentially applicable for creating innovative esports learning environments.
   - [Website](https://www.steelcase.com/discover/information/education/active-learning-center-grant/)

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Program Funding Opportunities

9. **NSF STEM + Computing Partnerships (STEM+C):**
    - Aims to improve teaching and learning in STEM disciplines, including technology integration.
    - [Website](https://www.nsf.gov/funding/pgm_summ.jsp?pims_id=505006)

10. **Best Buy Community Grants:**
    - Supports local community programs, including those related to education and technology.
    - [Website](https://corporate.bestbuy.com/community-grants-page/)

11. **Lowe's Toolbox for Education Grant:**
    - Funds projects related to technology and facility improvements in K-12 schools.
    - [Website](https://www.toolboxforeducation.com/)

12. **DonorsChoose:**
    - Crowdfunding platform where teachers can request funds for specific classroom projects, including esports-related initiatives.
    - [Website](https://www.donorschoose.org/)

13. **Captain Planet Foundation EcoTech Grants:**
    - Supports projects that utilize technology to address environmental issues in schools.
    - [Website](https://captainplanetfoundation.org/ecotech-grants/)

14. **The Laura Bush Foundation for America's Libraries:**
    - Focuses on supporting school libraries, including technology and resources.
    - [Website](https://laurabushfoundation.org/)

15. **The Bill & Melinda Gates Foundation:**
    - Supports initiatives that aim to improve education, potentially including technology and esports spaces.
    - [Website](https://www.gatesfoundation.org/)

16. **Project Learning Tree GreenWorks! Grants:**
    - Funds environmental projects that may involve technology and innovation in schools.
    - [Website](https://www.plt.org/resources/greenworks-grants/)

17. **YouthToday Grants Database:**
    - An extensive database of grants for various youth-related programs, including education and technology.
    - [Website](https://youthtoday.org/grants/)

18. **National PTA STEM + Families Math Grants:**
    - Supports STEM projects in K-12 schools, potentially including esports and technology.
    - [Website](https://www.pta.org/home/programs/stem/STEM-Families)

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Program Funding Opportunities

19. **Walmart Foundation Community Grants:**
    - Supports community-based initiatives, including educational and technology projects.
    - [Website](https://walmart.org/how-we-give/community-grant-program)

20. **American Electric Power (AEP) Teacher Vision Grant:**
    - Funds projects that enhance learning experiences, including technology and innovative spaces.
    - [Website](https://www.aep.com/community/education/Teachers)

21. **Charles Stewart Mott Foundation Education Grant:**
    - Supports initiatives that enhance educational opportunities, potentially including esports programs.
    - [Website](https://www.mott.org/)

22. **Toshiba America Foundation Grants for Grades 6-12:**
    - Funds classroom projects in science, technology, engineering, and mathematics (STEM).
    - [Website](https://www.toshiba.com/taf/k5_apply.jsp)

23. **National Endowment for the Humanities Digital Projects for the Public:**
    - Supports projects that use technology to bring humanities content to the public.
    - [Website](https://www.neh.gov/)

24. **National Education Association (NEA) Learning & Leadership Grants:**
    - Supports professional development projects, potentially including technology integration.
    - [Website](https://www.neafoundation.org/for-educators/learning-and-leadership-grants/)

25. **The Harry and Jeanette Weinberg Foundation:**
    - Supports educational initiatives and community development.
    - [Website](https://hjweinbergfoundation.org/)

26. **National 4-H Council Grants:**
    - Supports projects related to youth development and education, including technology programs.
    - [Website](https://4-h.org/parents/grants/)

27. **American Library Association (ALA) Grants:**
    - Various grants to support libraries, potentially including technology and esports programs.
    - [Website](http://www.ala.org/)

28. **Innovative Technology Experiences for Students and Teachers (ITEST):**
    - NSF program supporting projects that promote technology education.
    - [Website](https://www.nsf.gov/funding/pgm_summ.jsp?pims_id=5467)

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Program Funding Opportunities

29. **National Science Foundation (NSF) Advanced Technological Education (ATE) Program:**
   - Supports projects to improve the knowledge and skills of students in STEM fields, including technology.
   - [Website](https://www.nsf.gov/funding/pgm_summ.jsp?pims_id=5464)

30. **Grants.gov:**
   - A comprehensive database of federal grants, including those related to education and technology.
   - [Website](https://www.grants.gov/)

Remember to check each grant's specific eligibility criteria, application guidelines, and deadlines. Additionally, consider reaching out to local foundations, corporations, and community organizations for potential funding opportunities.

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